10019575_CLSTITLES
Titles of Most Frequently Occurring Classifications of Patents Returne

From A Search of 10019575 on March 31, 2004

4	345/850	(2	OR, 2 XR)			
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR			
5.7.0	n		INTERFACE PROCESSING, AND SELECTIVE VISUAL			
DISPLAY SYSTEMS						
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER			
	313,700		INTERFACE)			
	345/764		.On-screen workspace or object			
	345/848		Interface represented by 3D space			
	345/850		Navigation within 3D space			
4	345/967	(0	OR. 4 XR)			
•			: COMPUTER GRAPHICS PROCESSING, OPERATOR			
			INTERFACE PROCESSING, AND SELECTIVE VISUAL			
DIS	PLAY					
	245/261		SYSTEMS			
	345/961		OPERATOR INTERFACE WITH VISUAL STRUCTURE OR FUNCTION DICTATED BY INTENDED USE			
	345/965		.For process control and configuration			
	345/966		Computer process (e.g., operation of			
			computer)			
	345/967		Visual or iconic programming			
4	700/87	(2	OR, 2 XR)			
	Class		: DATA PROCESSING: GENERIC CONTROL SYSTEMS OR			
			SPECIFIC APPLICATIONS			
	700/1		GENERIC CONTROL SYSTEM, APPARATUS OR PROCESS			
	700/86 700/87		.Having preparation of programEditing/modifying			
	700/87		Editing/modifying			
4	715/500.1	(3	OR, 1 XR)			
	Class	715	: DATA PROCESSING: PRESENTATION PROCESSING OF			
			DOCUMENT			
	715/500	. 1	SYNCHRONIZATION OF DIVERSE MEDIA			
4	717/109	(2	OR, 2 XR)			
	Class		: DATA PROCESSING: SOFTWARE DEVELOPMENT,			
			INSTALLATION, AND MANAGEMENT			
	717/100		SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G.,			
Ормп	NT TOOL)		INTEGRATED CASE TOOL OR STAND-ALONE DEVEL			
OFME	717/106		.Code generation			
	717/109		Visual			
	•					

Page 1

10019575 CLSTITLES

(0 OR, 3 XR) 3 345/419 Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL DISPLAY SYSTEMS COMPUTER GRAPHICS PROCESSING 345/418 345/419 .Three-dimension 3 719/328 (0 OR, 3 XR) Could not find class title. Could not find class schedule. Could not find subclass title. 2 345/420 (2 OR, 0 XR) Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL DISPLAY SYSTEMS COMPUTER GRAPHICS PROCESSING 345/418 345/419 .Three-dimension ...Solid modelling 345/420 2 345/473 (1 OR, 1 XR) Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL DISPLAY SYSTEMS COMPUTER GRAPHICS PROCESSING 345/418 345/473 .Animation 2 345/700 (0 OR, 2 XR) Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL DISPLAY SYSTEMS OPERATOR INTERFACE (E.G., GRAPHICAL USER 345/700 INTERFACE) 345/762 (1 OR, 1 XR) 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR Class INTERFACE PROCESSING, AND SELECTIVE VISUAL DISPLAY SYSTEMS OPERATOR INTERFACE (E.G., GRAPHICAL USER 345/700 INTERFACE) 345/762 .User interface development (e.g., GUI builder)

Page 2

10019575_CLSTITLES

2	345/763 Class	(1 345	: COMPUTER GRAPHICS PROCESSING, OPERATOR
DIS	PLAY		INTERFACE PROCESSING, AND SELECTIVE VISUAL
210			SYSTEMS
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE)
	345/762		.User interface development (e.g., GUI builder
)			
	345/763		<pre>Graphical or iconic based (e.g., visual program)</pre>
2	345/804	(0	OR. 2 XR)
Z	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
			SYSTEMS
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE)
	345/764		On-screen workspace or object
	345/781 345/804		Window or viewpointInterwindow link or communication
	343/604		Intelwindow link of communication
2	345/841		
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR
חדפ	PLAY		INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIO	LUAI		SYSTEMS
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE)
	345/764		.On-screen workspace or object
	345/810		Menu or selectable iconic array (e.g.,
	345/841		palette) Sub-menu structure
2	345/853	(0	OR. 2 XR)
_			: COMPUTER GRAPHICS PROCESSING, OPERATOR
			INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		QVQMDWG
	345/700	.	SYSTEMS OPERATOR INTERFACE (E.G., GRAPHICAL USER
	345/700	•	INTERFACE (E.G., GRAPHICAL USER
	345/764		On-screen workspace or object
	345/853		Hierarchy or network structure

			10019575_CLSTITLES
2	345/854	(0	OR, 2 XR)
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
			SYSTEMS
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE)
	345/764		.On-screen workspace or object
	345/853		Hierarchy or network structure
	345/854		Navigation within structure
2	345/866	(0	OR, 2 XR)
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR
			INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		0110777140
	245/500		SYSTEMS OPERATOR INTERPRACE (F. C. CRARULGAL USER
	345/700		OPERATOR INTERFACE (E.G., GRAPHICAL USER INTERFACE)
	345/866		.Miscellaneous customization or adaptation
2	700/169	(1	OR. 1 XR)
_			: DATA PROCESSING: GENERIC CONTROL SYSTEMS OR SPECIFIC APPLICATIONS
	700/90		SPECIFIC APPLICATION, APPARATUS OR PROCESS
	700/95		
	700/117		Particular manufactured product or operation
	700/150		
	700/159 700/169		MachiningSupervisory control (e.g., plural tools or
	700/169		plural processors)
2	700/18	(1	OR, 1 XR)
	Class	700	· · · · · · · · · · · · · · · · · · ·
	700/1		GENERIC CONTROL SYSTEM, APPARATUS OR PROCESS
	700/11		.Sequential or selective
	700/17		<pre>Operator interface (e.g., display with control)</pre>
	700/18		Specific programming (e.g., relay or ladder
	,00,10		logic)
2	700/180	(0	OR, 2 XR)
	Class		: DATA PROCESSING: GENERIC CONTROL SYSTEMS OR SPECIFIC APPLICATIONS
	700/90		SPECIFIC APPLICATION, APPARATUS OR PROCESS
	700/95		.Product assembly or manufacturing
	700/117		Particular manufactured product or operation

10019575 CLSTITLES 700/159 ... Machining Having operator interface feature 700/180 (1 OR, 1 XR) 706/53 Class 706 : DATA PROCESSING: ARTIFICIAL INTELLIGENCE KNOWLEDGE PROCESSING SYSTEM 706/45 .Knowledge representation and reasoning 706/46 technique ..Frame-based reasoning system 706/53 2 707/104.1 (1 OR, 1 XR) 707 : DATA PROCESSING: DATABASE AND FILE Class MANAGEMENT OR DATA STRUCTURES DATABASE SCHEMA OR DATA STRUCTURE 707/100 .Application of database or data structure 707/104.1 (e.g., distributed, multimedia, image) 2 717/104 (1 OR, 1 XR) 717 : DATA PROCESSING: SOFTWARE DEVELOPMENT, Class INSTALLATION, AND MANAGEMENT 717/100 SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G., INTEGRATED CASE TOOL OR STAND-ALONE DEVELO PMENT TOOL) 717/104 .Modeling (2 OR, 0 XR) 2 717/105 717 : DATA PROCESSING: SOFTWARE DEVELOPMENT, Class INSTALLATION, AND MANAGEMENT SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G., 717/100 INTEGRATED CASE TOOL OR STAND-ALONE DEVEL OPMENT TOOL) 717/104 .Modeling ..Visual 717/105 (1 OR, 1 XR) 717/108 717 : DATA PROCESSING: SOFTWARE DEVELOPMENT, Class INSTALLATION, AND MANAGEMENT 717/100 SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G., INTEGRATED CASE TOOL OR STAND-ALONE DEVEL OPMENT TOOL) 717/106 .Code generation ..Object oriented 717/108 2 717/110 (0 OR, 2 XR) Class 717: DATA PROCESSING: SOFTWARE DEVELOPMENT, INSTALLATION, AND MANAGEMENT SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G., 717/100 INTEGRATED CASE TOOL OR STAND-ALONE DEVELO

10019575 CLSTITLES

PMENT TOOL)

717/110 .Editing

2 717/113 (0 OR, 2 XR)

Class 717: DATA PROCESSING: SOFTWARE DEVELOPMENT,

INSTALLATION, AND MANAGEMENT

717/100 SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G.,

INTEGRATED CASE TOOL OR STAND-ALONE DEVEL

OPMENT TOOL)

717/110 .Editing

717/113 ..Visual

2 717/116 (0 OR, 2 XR)

Class 717: DATA PROCESSING: SOFTWARE DEVELOPMENT,

INSTALLATION, AND MANAGEMENT

717/100 SOFTWARE PROGRAM DEVELOPMENT TOOL (E.G.,

INTEGRATED CASE TOOL OR STAND-ALONE DEVEL

OPMENT TOOL)

717/114 .Programming language

717/116 ..Object oriented